

#### Course enrolment planner

## Bachelor of Animation / Bachelor of Applied Innovation - BB-ANIAIN

### Semester 2 Intake

### Recommended Sequence

Units are listed on your Course Planner in a recommended sequence. However this can be amended depending on unit availability, prerequisite requirements and the semester in which you commenced your course. Changes to this planner may extend the duration of your course.

#### Year One

Semester 2	
ANI10004 Introduction to Character and Environment Design	+12.5
ANI10005 3D Production Techniques for Animation	+12.5
FTV10006 Genre and the Moving Image	+12.5
Elective	+12.5

#### Year Two

Semester 1		Semester 2	
ANI10001 Introduction to Animation	+12.5	INV10004 Responsible Innovation Futures	+12.5
ANI10002 2D Production Techniques for Animation	+12.5	ANI10006 Action Analysis and Locomotion	+12.5
ANI10003 History of Animation	+12.5	ANI20003 Acting for Animation	+12.5
FTV10005 Sound Design and Acquisition	+12.5	ANI20004 Producing and Production Management for Animation	+12.5

Winter Term

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# Year Three

Semester 1		Semester 2	
INV10002 Fundamentals of Innovation Practice	+12.5	INV10004 Responsible Innovation Futures	+12.5
INV20003 Applied Innovation Internship	12.5	INV20001 Innovation for Challenges of Today	12.5
ANI20001 Advanced Character Design for Animation	+12.5	Elective	+12.5
ANI20002 Writing and Directing for Animation	+12.5	Elective	+12.5

#### INV10003 Innovation Sandpit

Winter Term

Optional - Professional Placemer	nt

your course. The maximum credit points to complete your course will  $% \left\{ \left( 1\right) \right\} =\left\{ \left( 1\right) \right\} =$ be increased to accommodate the Professional Placement Year Four

You can choose to add an additional 6 month or 1 year placement to

+12.5

+100

+37.5-

# Summer Term

INV20002 Innovation for the Future	+12.5
Semester 1	

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ANI30001 Major Project: Development and Pre-Production	+12.5	ANI30002 Major Project: Production and Post Production	+25
FTV30014 Major Project: Screen Writing	+12.5	Elective	+12.5
Elective	+12.5	Elective	+12.5
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Winter Term			
INV30003			

Semester 2

### Semester 1

Year Five

Innovation for the Future

Applied Innovation Studio A	TZ3
INV30002 Applied Innovation Studio B	+25

#### How to use your course planner

The units in your planner are colour coded to assist you with mapping out your studies. Refer to the boxes below for an overview of your course requirements.

#### Course Information

Course 400 Credit Points

#### Core units

150 credit points

A set of compulsory units you **MUST** complete as part of your Course.

## **Animation Major**

A set of compulsory units you MUST complete as part of your Course.

A set of compulsory units you **MUST** complete as part of your Course.

# **Elective units**

A combination of elective units or a Minor

### Work Integrated Learning

A Professional Placement is a Work

Integrated Learning (WIL) option. You can apply for a Professional Placement during your second year. More information on Professional Placement and other WIL options at **Work Integrated Learning** 

How can I find more information about my course including Majors and Elective units?

Visit **Bachelor of Animation /** Bachelor of App Innovation Where can I find out more about

individual unit Information?

Visit the **Single Unit Search** page to

search for additional unit content. What's a full-time study load?

100 credit points (8 units per year)

What's a part-time study load? 50 credit points (4 units per year)

#### How can I plan my timetable? Check the **University Timetable**

**Planner** before enrolling into units.

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